

Region III Premier League Rosters Rules and Instructions

As you know US youth has passed new roster rules and Region III Premier League will be adopting some of these for the fall 2011 season. Region III has adopted a Club Pass Rule for Premier League play. We are using GotSoccer for scheduling and rostering. Some of the roster rules will take a few weeks to implement in GotSoccer.

The roster rules are (paraphrased, in case of conflict actual rule applies):

Your State Association rostering rules take priority over the following. If you have a question on your maximum roster size, please call your State Association.

U15 and older teams may have a roster of 22 players and may add eight (8) age appropriate players from your club using player passes. Creating a total pool of players eligible for any game no larger than 30.

U14 and below teams may have a roster of 18 players and may add eight (8) age appropriate players from your club using player passes. Creating a total pool of players eligible for any game no larger than 26.

The rules for club pass players are:

- A) A player can only Club Pass play for one team for the Premier League seasonal year.
- B) A player cannot Club Pass play for another team in the same age group within Premier League play.
- C) Once added to a team's Club Pass player pool they cannot be removed.
- D) Club Pass players must be added to a team's Club Pass Player Pool by Wednesday or three days prior to a game, whichever comes first.
- E) Club pass players must be properly registered with their US youth member state organization and be a member of the club for which they will Club Pass play for.
- F) A team may utilize only 8 players as Club Pass Players during the Premier League season. There is a limit of 8 players in the team's Club Pass Player Pool.
- G) Only 18 players may appear on a game card for a particular game.

GotSoccer's software will allow you to select from your approved player pool to create a game card with 18 players. This game card may be printed on the day of the game, but can only contain players that meet the rule A-F listed above. It is the team's responsibility to print and bring the game card to each game.

Using GotSoccer to add Club Pass Players and Print Game Cards

Log into your GotSoccer team account



Click on the **Roster** link on the gray menu bar and Select **2011 Region 3 Premier League** from the **View By Event** dropdown list



The screen will refresh and you will see your official roster with a "Release" button to the right of every player.

FC 95B - Team Player List and Rosters

Event: **2011 Region 3 Premier League (5/11/2011)**

Submitted: 5/27/2011 Accepted: Yes

Import Players from:

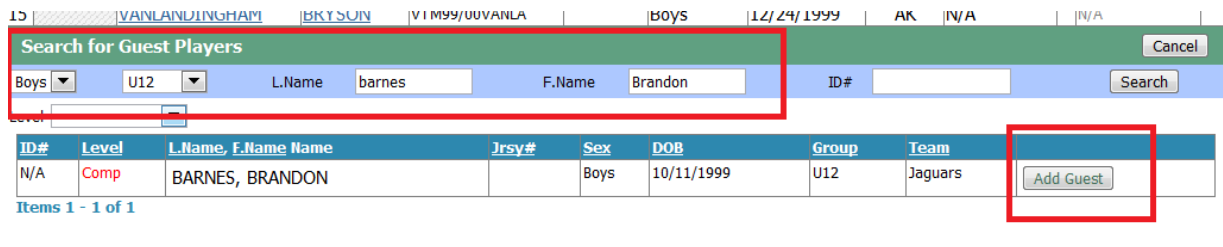
Name	F.Name	ID#	Jrsy#	Gender	DOB*	Date Frozen	Release	P/S
andre	David	19407-055089	18	Boys	8/21/1994 (-1)	8/16/2011 1:17:39 PM	<input type="button" value="Release"/>	P
ra	Edmond	19408-180272	22	Boys	8/9/1994 (-1)	8/16/2011 1:17:37 PM	<input type="button" value="Release"/>	P
cic	Tylen	19507-031542	6	Boys	5/6/1995 (-1)	8/16/2011 1:17:50 PM	<input type="button" value="Release"/>	P

At the bottom of the screen you will find an “Add Guest Player” button. This button will allow you to search for additional players in your GotSoccer club account.



The search filters require

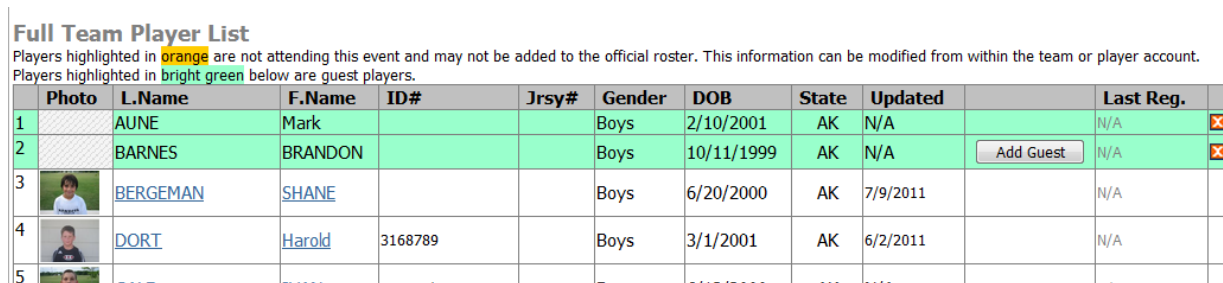
The players age group, not the team’s the players last and first names.



Once the player is found you can click the “Add guest” player button. If a player is not found it is most likely because:

- The players name is spelled incorrectly
- The players age group is incorrect, again it is the players ‘U’ year that is needed not the team’s.
- The player is not in the same GotSoccer club account as your team account.

Once found and added, the club pass player will be listed in the player list area as a “guest”.



The **Full Team Player List** area is the pool of players available to you. Any player not designated to be on the game card will be listed here with an “add” button on the right. Any player without an “add” button will be added to the game card. If we want Brandon Barnes name to appear on the game card, click the **Add** button.

Above the Full Team Player List are all the players to be add to a game card. Each will have a “Release” button to the right.

	Photo	L.Name	F.Name	ID#	Jrsy#	Gender	DOB*	Date Frozen	Release	P/S
1		AUNE	Mark			Boys	2/10/2001 (-1)	8/10/2011 12:57:32 PM	Release	G
2		BERGEMAN	SHANE		7	Boys	6/20/2000 (V)	8/10/2011 12:53:10 PM	Release	P
3		BRAYNOCK	Steven			Boys	2/11/2001 (-1)	8/10/2011 12:53:11 PM	Release	S
4		BURROUGH	ZACHARY			Boys	2/1/2001 (-1)	8/10/2011 12:53:10 PM	Release	S
5		DORT	Harold	3168789		Boys	3/1/2001 (-1)	8/10/2011 12:53:11 PM	Release	P
6		GALE	IVAN	VTM99/00GALE	9	Boys	6/12/2000	8/10/2011 12:53:10 PM	Release	P
7		JARRELL	QUENTIN	VTM99/00JARRE	11	Boys	11/11/1999	8/10/2011 12:53:10 PM	Release	P
8		LEWIS	JACK	VTM99/00LEWIS	15	Boys	8/12/1999	8/10/2011 12:53:09 PM	Release	P
9		LOWRY	COLLYN	VTM99/00LOWRY		Boys	4/20/2000	8/10/2011 12:53:10 PM	Release	P
10		MULKEY	BRADEN	VTM99/00MULKE		Boys	2/17/2000	8/10/2011 12:53:10 PM	Release	P
11		MURPHY	ANDREW	VTM99/00MURPH		Boys	1/5/2000	8/10/2011 12:53:10 PM	Release	P
12		MURPHY	BENJAMIN	VTM99/00MURPH		Boys	1/5/2000	8/10/2011 12:53:10 PM	Release	P
13		PRITCHARD	JACKSON	VTM99/00PRITC		Boys	4/14/2000	8/10/2011 12:53:10 PM	Release	P
14		RAGLAND	SAMUEL	VTM99/00RAGLA		Boys	9/5/1999	8/10/2011 12:53:09 PM	Release	P
15		RODRIGUEZ	THOMAS	VTM99/00RODRI		Boys	5/24/2000	8/10/2011 12:53:10 PM	Release	P
16		SCHUTT	IAN	VTM99/00SCHUT		Boys	9/25/1999	8/10/2011 12:53:10 PM	Release	P
17		VANLANDINGHAM	BRYSON	VTM99/00VANLA		Boys	12/24/1999	8/10/2011 12:53:10 PM	Release	P

*Difference between player age and team age shown in parentheses if applicable.

Should you want to remove any player from the game card click the **Release** button. Again only 18 players may appear on a game card. Released players will appear in the Full Player List and can be added to future games.

Generating a Game Card

Once the 18 players have been designated, click on the **Schedule/Game Card** Button

Click on the game number for the game card desired.

