



**SOUTH TEXAS YOUTH SOCCER ASSOCIATION  
PROPOSED RULE CHANGE - # 1**

**WITHDRAWN**

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**SECTION I: ADD OR CHANGE A RULE**

Is there currently a rule that applies? Yes  No

Rule Location: Administrative Handbook  
Title of Section: Player Coach Registration

**Rule as it presently reads:**

None

**Proposed Additions and/or Changes:** (to be inserted alphabetically and numbered accordingly)

3.14. **CLUB PLAYER PASS SYSTEM.** A system of play for Division II, Super 2, and Division I levels of play designed to maximize the development of the player by allowing (when allowed by the competition) players from within the same Club to guest play on a team of the same age, or an older team, on a temporary basis.

The following parameters are required for participation in the Club Player Pass System:

- a. Guest player must play in the same or older age group,
- b. Guest player must play in the same or higher level competition. Guest player may play down a level of competition but in the same age group if the player is rehabilitating from a serious injury or illness. A serious injury or illness is defined as an injury or illness that required verifiable medical treatment and required the player to have not participated in games for a period of sixty (60) days or longer.
- c. A guest player may play for only one team in a day (this includes their Primary team),
- d. Individual Penalty Points will accumulate jointly for all games played (separate accumulations by team or competition will not be allowed). Penalty Point suspensions for the player must be served with the player's Primary team and the player is ineligible for guest playing until the suspension has been served. The player, coach (of both the Primary and guest team), and the coaching director of each club are responsible for monitoring and complying with STYSA's Progressive Disciplinary System. There will be a minimum of a four (4) game, non-probated, suspension for all adults responsible for monitoring and complying with STYSA's Progressive Disciplinary System in the event that a violation is found to have occurred.
- e. A team may have a pool of players as guest players not to exceed the following seasonal year pool limit and per game limit. A player in the team's pool may guest play for the team multiple times during the seasonal year. A player may be in multiple team pools.
  - 1. U13 - U19 teams – four (4) players per game with a total pool of 26
  - 2. U11 – U12 teams – three (3) players per game with a total pool of 20

For the purposes of this rule a club having a similar name with other clubs (i.e. Dallas Texans, Lonestar, Rush, Challenge, etc) will be considered to be the same club if the club shares a common Board of Directors and is within the same metropolitan area. If the clubs are outside of the metropolitan area, then a fifty (50) mile radius will be used, combined with a common Board of Directors, to determine if a particular guest player may be used or not. Under no circumstances may a player be used that is not properly registered with STYSA.

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**SECTION II - JUSTIFICATION FOR THE PROPOSED RULE CHANGE:**

This rule change is proposed to present a plan and parameters for utilizing a Club Player Pass when a

Club Player Pass is adopted. Local leagues may choose to use in their league all, none, or part of the system when it is adopted.

**Submitted by:** STYSA Executive Committee (on behalf of the STYSA members attending the “Club Pass” meetings discussed at the previous GBM and recently held in San Antonio and Houston at the suggestion of the STYSA Rules Committee)

**Rules Committee Recommendation:** If this concept is acceptable to the Governing Board, the Rules Committee recommends the following amended language:

### 3.12. CLUB PLAYER PASS SYSTEM.

3.12.1. **Purpose.** The Club Player Pass System of play for Division II, Super 2, and Division I levels of play is designed to maximize the development of the player by allowing players to guest play on a team from the same Club in the same age group, or an older age group team from the same Club, on a temporary basis.

3.12.2. **Adoption.** The Club Player Pass System will apply only if allowed by the organization(s) governing a particular competition, such as a local league.

3.12.3. **Minimum requirements.** Although the governing organization may impose more restrictive requirements, a Club Player Pass System must, at a minimum, meet the following requirements:

- a. Guest player must play in the same or older age group as the primary team to which he or she is rostered.
- b. Guest player must play in the same or a higher level competition as his or her primary team. Guest player may play down one level of competition but in the same age group if the player is rehabilitating from a serious injury or illness. A serious injury or illness is defined as an injury or illness that required verifiable medical treatment and required the player to have not participated in games for a period of sixty (60) days or longer.
- c. Guest player may play for only one team in a day (this includes his or her Primary team),
- d. Individual Penalty Points will accumulate jointly for all games played (separate accumulations by team or competition will not be allowed). Penalty Point suspensions for the player must be served with the player’s Primary team and the player is ineligible for guest playing until the suspension has been served. The player, coach (of both the Primary and guest team), and the coaching director of each club are responsible for monitoring and complying with STYSA’s Progressive Disciplinary System. There will be a minimum of a four (4) game, non-probated, suspension for all adults responsible for monitoring and complying with STYSA’s Progressive Disciplinary System in the event that a violation is found to have occurred in connection with a player’s participation in the Club Player Pass System.
- e. A team may have a pool of players as guest players not to exceed the following seasonal year pool limit and per game limit. A player in the team’s pool may guest play for the team multiple times during the seasonal year. A player may be in multiple team pools.
  3. U13 - U19 teams – four (4) players per game with a total pool of 26
  4. U11 – U12 teams – three (3) players per game with a total pool of 20
- f. Under no circumstances may a guest player be used that is not properly registered with STYSA.

3.12.4. **Club.** For the purposes of this rule a Club having a similar name with other clubs (i.e. Dallas Texans, Lonestar, Rush, Challenge, etc) will be considered to be the same club if the club shares a common Board of Directors and is within the same metropolitan area. If the clubs are outside of a metropolitan area, then a fifty (50) mile radius will be used, combined with a common Board of Directors, to determine if a particular guest player may be used or not.

**Executive Committee Recommendation:** Recommends passage of the Rules Committee version. The Executive Committee recommends that the Club Player Pass System be adopted but the Governing Board should make the decision of which option to choose – the one that includes the Recreational Plus level of play or the one that limits the process to competitive teams.